Rodrigo Behrmann Pereira

Vitória da Conquista, Bahia,Brazil, 5573988358910,
rbpereira2000@hotmail.com

Description

- I am 25 years old, a Mid-level Unity Developer, and I strongly identify with game development and everything related to this field. I am always eager to learn something new that helps me become a better developer. I have 5 years of experience with Unity and 2 years of experience in web back-end development.

Education

- Bachelor's Degree in Computer Science
- UESB – State University of Bahia, Vitória da Conquista, Bahia,Brazil

Professional Experience

- **Independent Game Developer (Unity) (2020 – Present)**
  - Three games released on the **Play Store**:
    - **Mike is Hungry**
    - **Crow Flying**
    - **Mike vs Zombies**
  - One game released on **Steam**:
    - **Lost Verses**

- **Mr. Dev Studio – Unity Developer (08/2023 – 02/2026)**
  - **Multiplayer** Projects (With integration for **Web**, **Firebase**, **Photon**, and other technologies)
  - **STEAM** Projects
  - **AR** Project
  - **Mobile** Projects

- **Time Galleon Visual Novels – Unity Developer (12/2024 - 02/2025)**
  - **Desolation Farm**
  - **Lunar Crisis**

- **Internship at Vitória da Conquista City Hall – Web Back-end Development (12/2021 – 11/2023)**

- **Internship at HGVC (General Hospital of Vitória da Conquista) – IT (06/01/2021 – 11/26/2021)**
  - Creation and modification of reports in the SPDATA system database
  - SQL Server database

Technologies

- Programming Languages: C#, Lua, Typescript, Javascript
- **Engines: Unity, Godot, Phaser, Cocos-creator, Defold**
- **Back-end** (**Node.js**, **NestJS**, **Prisma, Firebase**)
- Front-end(Vue.js)
- Git e Github

Professional Links

- **LinkedIn**
- **Portfolio**
- **GitHub**